## Amendments to the Claims:

- 1. (currently amended) A method of generating a start of packet synchronization sequence for use in a transmitter, said method comprising the steps of:
  - generating a plurality of N symbols to be transmitted in said synchronization sequence, wherein N is a positive integer;
  - generating N-1 predetermined signals, chosen to maximize autocorrelation properties of said synchronization sequence, wherein said N-1 predetermined signals convey packet type information to a receiver;
  - inserting one of said N-1 predetermined signals after each of the first N-1 symbols in said synchronization sequence; [[and]]

wherein N is a positive integer.

encoding said synchronization sequence; and

transmitting said encoded synchronization sequence into a channel.

- 2. (original) The method according to claim 1, wherein said predetermined signals comprise time delays or transmitting gaps.
- 3. (original) The method according to claim 1, wherein N equals seven.
- 4. (cancelled)
- 5. (original) The method according to claim 1, further comprising generating a plurality of synchronization sequences wherein each synchronization sequence corresponds to a unique set of N-1 predetermined signals comprising time delays, each set of N-1 time delays chosen so as to minimize the cross correlation between synchronization sequences.
- 6. (original) The method according to claim 1, further comprising generating a plurality of synchronization sequences wherein each synchronization sequence corresponds to a different packet type.
- 7. (original) The method according to claim 1, wherein said each symbol comprises a zero shifted code shift keying modulated symbol.

- 8. (cancelled)
- 9. (cancelled)
- 10. (currently amended) A method of generating a start of packet synchronization sequence for use in a code shift keying (CSK) based transmitter, said method comprising the steps of:

generating a plurality of symbols of known shift rotation to be transmitted in said synchronization sequence;

inserting a predetermined time delay between each of said symbols; [[and]] encoding said synchronization sequence;

transmitting said encoded synchronization sequence onto a channel; and

wherein said predetermined time delays inserted between said symbols define a unique synchronization sequence gap template are adapted to convey packet type information to a receiver.

- 11. (original) The method according to claim 10, wherein said predetermined time delays are chosen to yield a synchronization sequence having relatively high auto correlation properties.
- 12. (original) The method according to claim 10, wherein each unique synchronization sequence gap template corresponds to a different packet type.
- 13. (original) A transmitter for use in a spread spectrum communications system, comprising:
  - synchronization sequence generator adapted to generate a synchronization sequence, said synchronization sequence representing a plurality of synchronization symbols with predetermined time delays inserted therebetween;
  - an encoder adapted to determine a shift index to be applied to a spreading waveform, said shift index determined based on said synchronization sequence;
  - a spreading waveform generator adapted to generate a spreading waveform signal in accordance with said shift index; and
  - wherein delays between spreading waveform signals are determined by said predetermined time delays in said synchronization sequence.

- 14. (original) The transmitter according to claim 13, further comprising a synchronization sequence gap memory adapted to store a plurality of synchronization sequences, each synchronization sequence comprising a set of symbols with predefined time delays between each of said symbols.
- 15. (original) The transmitter according to claim 13, implemented in an Application Specific Integrated Circuit (ASIC).
- 16. (original) The transmitter according to claim 13, implemented in a Field Programmable Gate Array (FPGA).
- 17. (original) A communications station for transmitting and receiving signals to and from other stations connected over a shared communications media based network, comprising:
  - a coupling circuit for generating a receive signal received over said network and for outputting a transmit signal onto said network;
  - a transmitter adapted to modulate a synchronization sequence and data to be transmitted in accordance with a modulation scheme so as to generate said transmit signal therefrom, wherein said transmitter comprises means for generating a plurality of symbols of known shift rotation to be transmitted in said synchronization sequence and means for inserting a predetermined time delay between each of said symbols;
  - a receiver adapted to demodulate said receive signal in accordance with said modulation scheme so as to generate a receive data signal therefrom;
  - a media access control (MAC) circuit adapted to interface an application processor to said shared communications media; and
  - said application processor adapted to control the operation of said transmitter, receiver and MAC and to provide an interface between said MAC and an external host.
- 18. (original) The communications station according to claim 17, wherein said first signal comprises a series of time delays in accordance with a synchronization sequence gap template.

- 19. (original) The communications station according to claim 17, further comprising a synchronization sequence gap memory adapted to store a plurality of synchronization sequences, each synchronization sequence comprising a set of symbols with predefined time delays between each of said symbols.
- 20. (original) The communications station according to claim 17, wherein said modulation scheme comprises code shift keying (CSK) modulation.
- 21. (original) The communications station according to claim 17, wherein said transmitter and receiver are implemented in an Application Specific Integrated Circuit (ASIC).
- 22. (original) The communications station according to claim 17, wherein said transmitter and receiver are implemented in a Field Programmable Gate Array (FPGA).